

GAMING MACHINE REVENUE & TAX INFORMATION PROVIDED FOR FINANCIAL YEAR 2022 – 2023

- The Gambling and Racing Commission (the **Commission**) is established under section 5 of the *Gambling and Racing Control Act 1999* (the **GRC Act**).
- The functions of the Commission include, among other things, to administer gaming laws in the ACT. The *Gaming Machine Act 2004* (the **GM Act**) is a gaming law as defined by the GRC Act.
- The Commission’s statutory responsibilities under the GM Act include administration of the gaming machine tax scheme as outlined in Divisions 11.1 of the GM Act.
- Gaming machine tax in relation to the operation of a gaming machine is payable on the gross revenue for each tax period.
- The Commission provides information regarding the Gaming Machine Revenue & Tax Data to the best of the Commission’s effort quarterly, subject to provided information.
- The turnover is Gross Gaming Machine Revenue, which is the total made on electronic gaming machine before tax. Due to the ongoing assessment of gaming machine tax across reporting periods, Gross Gaming Machine Revenue has been calculated based on a combination of the clubs reported and tax returns assessed by Access Canberra. Reported figures may marginally change on further analysis and review by Access Canberra.
- This report contains the data from the complete Financial Year 2022-23.

Month	Gross Gaming Machine Revenue - Clubs \$	Gaming Machine Tax - Clubs \$
Jul-22	\$18,184,780.08	\$3,630,035.19
Aug-22	\$15,920,876.77	\$3,136,623.90
Sep-22	\$16,956,090.57	\$3,372,857.31
Oct-22	\$16,778,627.78	\$3,333,645.14
Nov-22	\$14,848,054.85	\$2,921,762.31
Dec-22	\$16,274,419.54	\$3,230,536.92
Jan-23	\$15,173,113.12	\$2,999,385.93
Feb-23	\$13,485,487.49	\$2,623,704.31
Mar-23	\$14,903,425.39	\$2,938,236.03
Apr-23	\$15,398,637.13	\$3,048,969.59
May-23	\$14,683,643.04	\$2,883,585.13
Jun-23	\$15,692,356.43	\$3,101,247.99
Total	\$188,299,512.19	\$37,220,589.75